

Education

Vanguard University of Southern California, Costa Mesa, CA
Bachelors in Communication with an emphasis in Cinema and Digital Media Production.
2005 - 2008

Experience

Swank Audio Visuals, Newport Beach, CA
Worked as an Audio/Visual technician at the Balboa Bay Club & Resort. Duties included setup, operation, and tearing down of audio and video equipment for hotel events.
December 2007–July 2008

Stewart Sound, Santa Ana, CA (Internship)
Assisted with recording sessions; edited and sweetened sound using Protools; filmed and edited promotional videos; was involved with the business aspect of the company.
May 2007–July 2007

CNS Inc., Santa Ana, CA
Worked primarily with Verizon Wireless as a repair technician, which included ordering and installing parts for laptops and desktops. Other work included miscellaneous repair and installation of computer equipment in Orange County, Los Angeles, and San Diego.
November 2005–June 2008

Vanguard University, Costa Mesa, CA
Set up and installed faculty computers; troubleshoot and fixed dorm room network issues; cleaned, moved, and organized computer equipment.
August 2005–December 2005

Office Max, Yakima, WA
Worked on the sales floor to help customers find products; stocked inventory; led sales for "Max Assurance" warranty plans for electronics and furniture.
July 2005–August 2005

AT&T Wireless, Seattle, WA
Created, deleted, and modified user accounts for approximately 15 different internal applications; troubleshoot user account issues for internal applications.
August 2004–November 2004

PC Club, Seattle, WA
Worked in a retail environment fixing hardware and software problems for customer computers; built several computers based on customer specifications.
May 2004–July 2004

Amgen, Inc., Seattle, WA
Packaged, labeled, moved, and reassembled computers in new locations.
January 2004–April 2004

Microsoft, Redmond, WA
Performed ad hoc/case testing and wrote bug reports for the computer video game Halo; was hired to stay on an additional month with two others from the team.
August 2003 – September 2003

Skills

Troubleshooting computer systems (hardware and software) ~ Proficient with Cubase SX3, Audition, Pro Tools, Dreamweaver, Final Cut Pro, Premiere, Photoshop ~ Film sound (sound effects, dialogue) ~ Music production ~ Digital SLR Photography ~ Studio Lighting ~ Live sound mixing ~ High-Definition Cameras and Production